### **PRINCIPLES OF OPERATING SYSTEMS**

## LECTURE 20 OPERATING SYSTEMS

## **File System Implementation**

## **FILE ALLOCATION METHODS**

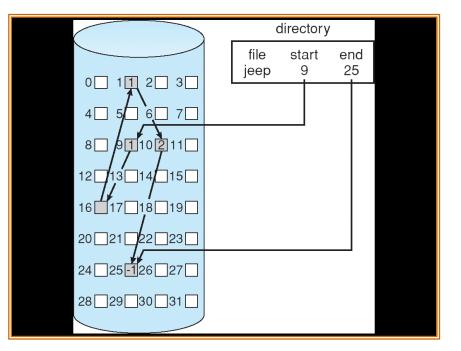
## **ALLOCATION METHODS**

An allocation method refers to how disk blocks are allocated for files:

**Contiguous allocation** 

**Linked allocation** 

**Indexed allocation** 



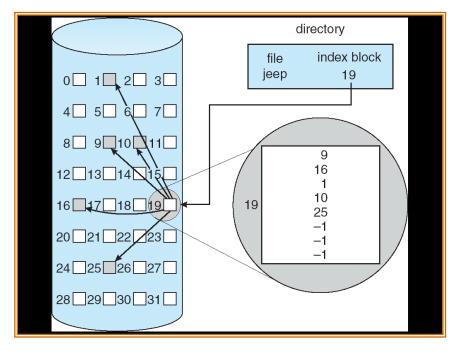
## **ALLOCATION METHODS**

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**Contiguous allocation** 

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## **CONTIGUOUS ALLOCATION**

Each file occupies a set of contiguous blocks on the disk

Simple – only starting location (block #) and length (number of blocks) are required

Random and sequential access are possible

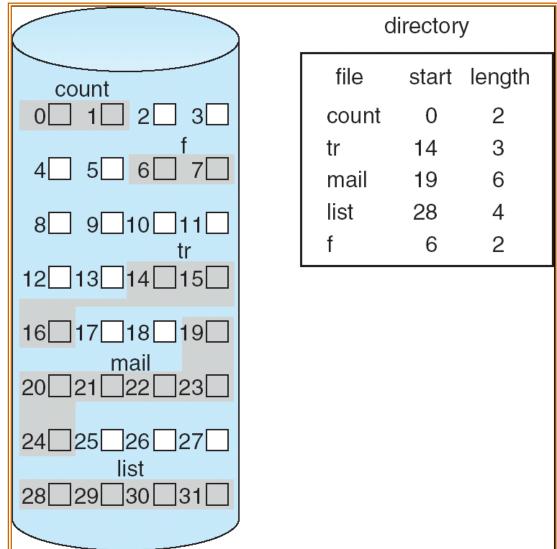
## **CONTIGUOUS ALLOCATION**

Wasteful of space (dynamic storage-allocation problem) external fragmentation. (first fit, best fit and worst fit) First fit – first hole big enough for the file

> **Best fit** – smallest hole big enough for the file **Worst fit** – biggest hole for the file

Solution: Compaction  $\rightarrow$  time consuming.

## CONTIGUOUS ALLOCATION OF DISK SPACE



Each file is a linked list of disk blocks: blocks may be scattered anywhere on the disk. Directory contains a pointer to the first and the last block of the file.

File header points to 1st block on disk Each block points to next Example:

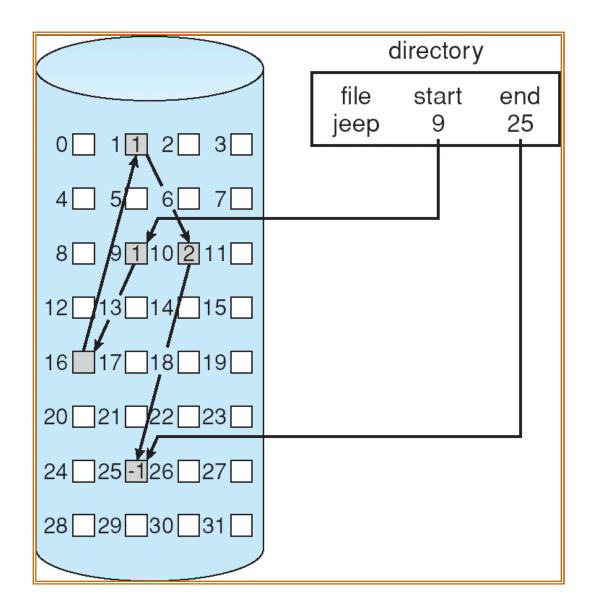
• FAT (MS-DOS)

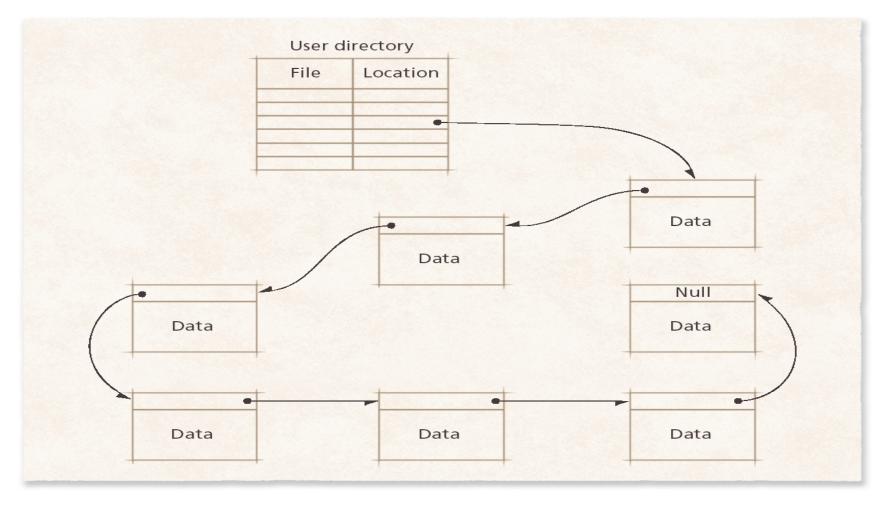
#### Pros

- Can grow files dynamically
- Space efficient, No external fragmentation but little internal fragmentation

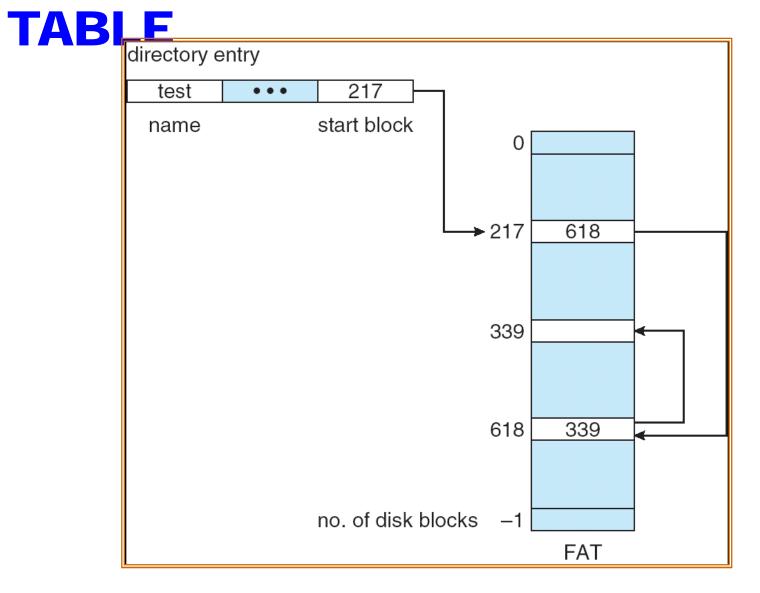
#### Cons

- Random/direct access: horrible
- unreliable: if pointer was damaged or lost, losing a block means losing the rest
- Need some bytes to store pointers





## **FILE-ALLOCATION**



## **FILE-ALLOCATION TABLE**

ı	Jser d	irectory	
-			
F	ile	Location	
	A	8	
	B	6	
-	C	2 -	
	C	2 4	

#### Physical blocks on secondary storage

Free Free Null Free

Block 0	Block 1	Block 2	Block 3	Block 4	Block 5	Block 6
B(4)	B(10)	C(1)	A(4)	B(8)	C(2)	B(1)
Block 7	Block 8	Block 9	Block 10	Block 11	Block 12	Block 13
Free	A(1)	B(9)	B(2)	Free	A(3)	B(7)
Block 14	Block 15	Block 16	Block 17	Block 18	Block 19	Block 20
B(3)	Free	Free	A(2)	B(6)	C(5)	C(3)
Block 21	Block 22	Block 23	Block 24	Block 25	Block 26	Block 27
Free	B(5)	C(4)	Free	Free	A(5)	Free

## FILE-ALLOCATION TABLE

Used in MS-DOS and OS/2

A section of disk at the beginning of each partition contains the FAT

## FILE-ALLOCATION TABLE

**1. FAT has one entry for each disk block** 

2. Directory entry for the file contains the first block number

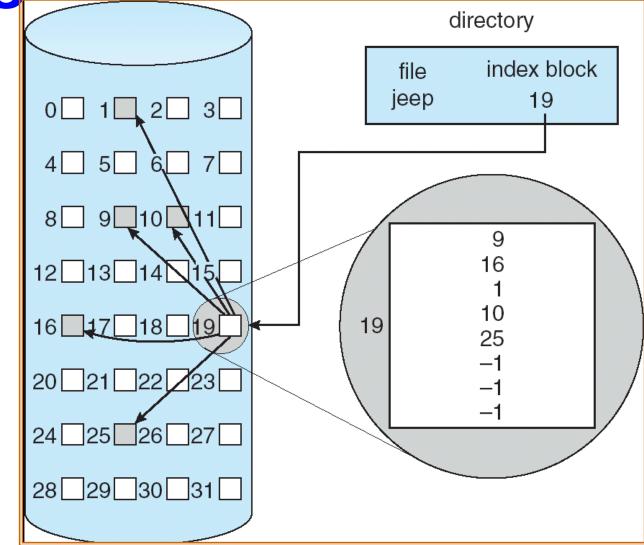
3. The table entry for the first block number indicates the next block number of the file

4. Unused blocks are indicated by 0 table value

## **INDEXED ALLOCATION**

Brings all pointers together into the *index* block.

# EXAMPLE OF INDEXED



## **INDEXED ALLOCATION**

**Solves external fragmentation** 

Supports sequential and direct access

Access requires at most one access to index block first.

File can be extended by rewriting a few blocks and index block

Requires extra space for index block, possible wasted space.